

Charitable and Non-Profit Gaming Act 1999 (S.43)

Special Category 3 Gaming Licence Application

PRIVACY STATEMENT

The Queensland Office of Gaming Regulation is collecting the information on this form to assess the suitability of the applicant for a Special Category 3 Gaming Licence Application as required by Section 43 of the *Charitable and Non-Profit Gaming Act 1999*.

The Queensland Office of Gaming Regulation uses this information for administrative purposes only.

Definition Of Terms

Meaning of GAME:	A “game” is a game, scheme or arrangement offering prizes, whether or not tickets are sold or distributed, in which the winners are decided - (a) entirely or partly by chance; or (b) by a competition or other activity having an outcome depending on chance, for example, a guessing competition.
Examples of Games	<ul style="list-style-type: none"> ♦ A Calcutta sweep, An art union, A promotional game, Bingo, Lucky envelopes
What is a Special Category 3 game?	<ul style="list-style-type: none"> ♦ An applicant for a Special Category 3 Gaming Licence must be a person or association intending to conduct a single art union for the welfare or benefit of – <ul style="list-style-type: none"> ▪ Individuals who need help because of a disaster; or ▪ A disadvantaged individual
Who may apply for a Special Category 3 Gaming Licence?	<ul style="list-style-type: none"> ♦ An applicant for a Special Category 3 Gaming Licence must be a person or association intending to conduct a single art union for the welfare or benefit of – <ul style="list-style-type: none"> ▪ Individuals who need help because of a disaster; or ▪ A disadvantaged individual. ♦ The applicant must be a suitable person to hold the licence, or if the applicant is an unincorporated association, each management member of the association must be a suitable person to hold the licence ♦ Special Category 3 Gaming Licences may be granted because of exceptional circumstances
How do you apply for a Special Category 3 Gaming Licence?	<ul style="list-style-type: none"> ♦ Complete the enclosed application form, and submit to the Queensland Office of Gaming Regulation along with the following attachments. ♦ All applications must be lodged at least 21 days prior to the proposed commencement date of the game/s.

Required Information

♦ Provide full details of the purpose for which the game is to be conducted.
♦ A submission detailing how the charitable game will be conducted and how tickets will be managed to ensure to the greatest extent possible that anticipated ticket sales will be achieved.
♦ Detail expenses of the game using form attached.
♦ Ticket sample.

Further Information Which May Be Required

- ♦ The applicant may be required to lodge a bank guarantee for the value of the prizes and expenses of the games guaranteeing the delivery of the prizes and payment of expenses regardless of the outcome of the games.
- ♦ If the applicant is unable to provide a bank guarantee, the applicant may be required to provide an undertaking that the prizes will be delivered and expenses paid irrespective of the outcome of the games.
- ♦ Please Note: Section 48 of the *Charitable and Non-Profit Gaming Act 1999* states:
 - *“The chief executive may investigate the applicant, or a management member of the applicant, to decide whether the applicant or management member is a suitable person to hold the licence.*
 - *The chief executive may investigate a business or executive associate of the applicant to decide whether the business or executive associate is a suitable person to be associated with the applicant’s proposed operations under the licence.”*
- ♦ In conducting our investigations into the application, criminal history checks may be conducted on applicants. Accordingly, applicants may be required at the time of application or at some other time during the term of licence to complete an Authority for Release of Information.

Please Note: No application fee applies for a special Category 3 Gaming Licence

Applicant Information For a Special Category 3 Gaming Licence

1. Full Name of Applicant: _____
2. Postal Address _____

3. Contact Name: _____
4. Phone Number: _____
5. Fax Number: _____
6. E-mail Address: _____

I _____
(Full name of applicant)

Hereby declare as under –

- (a) I am the person identified above; and
- (b) I certify that the statements and particulars contained herein and all matters accompanying this form are true and correct in every detail and fully disclose the information required to complete this application form.

Signed at _____ this _____ day of _____ 20 _____

Signature _____

In the presence of _____
(Signature of Witness)

Name and address of witness

Details Of Game

Commencement Date: _____ Closing Date: _____

Date of Drawing: _____ Time of Drawing: _____

Full Address of Place of Drawing: _____

No of Tickets: _____ Sale Price per Ticket: _____ Gross Proceeds: _____

Method of Draw: Marble Computer (please tick method)

No.	Description of Prizes	Retail Value of Prize	Actual Cost of Prize

If Insufficient space, please attach separate sheet

No.	Incentive Prizes (if any)	Retail Value of Prize	Actual Cost of Prize

If Insufficient space, please attach separate sheet

Item	Description	Estimated Cost
1	Cost Of Incentive Prizes (ie Bookbuyers, Early Bird)	\$
2	Wages And/Or Commission (ie Permanent Staff, Casual Staff, Telephone Ticket Sellers)	\$
3	Ticket Processing (ie Postage, letter box drops)	\$
4	Stationery	\$
5	Printing (tickets, brochures)	\$
6	Advertising/Promotion (ie Newspaper, Magazines, Radio or Television)	\$
7	Other (ie Bank Charges, Equipment Leasing, Insurance, Sundries)	\$
A	Subtotal (Items 1 – 7)	\$
B	Cost Of Prizes (Purchase price, if donated then NIL)	\$
C	Total (A + B)	\$
D	Net Profit = Gross Proceeds Less C	\$

Application forms for Special Category 3 Gaming Licences are available from:

Queensland Office of Gaming Regulation

Locked Bag 180

CITY EAST QLD 4002

Or directly from the Office at:

Level 4, 33 Charlotte Street

BRISBANE

For further information please contact QOGR's Licensing area on (07) 3872 0999 or Toll Free on 1800 064 848 (outside Brisbane).

